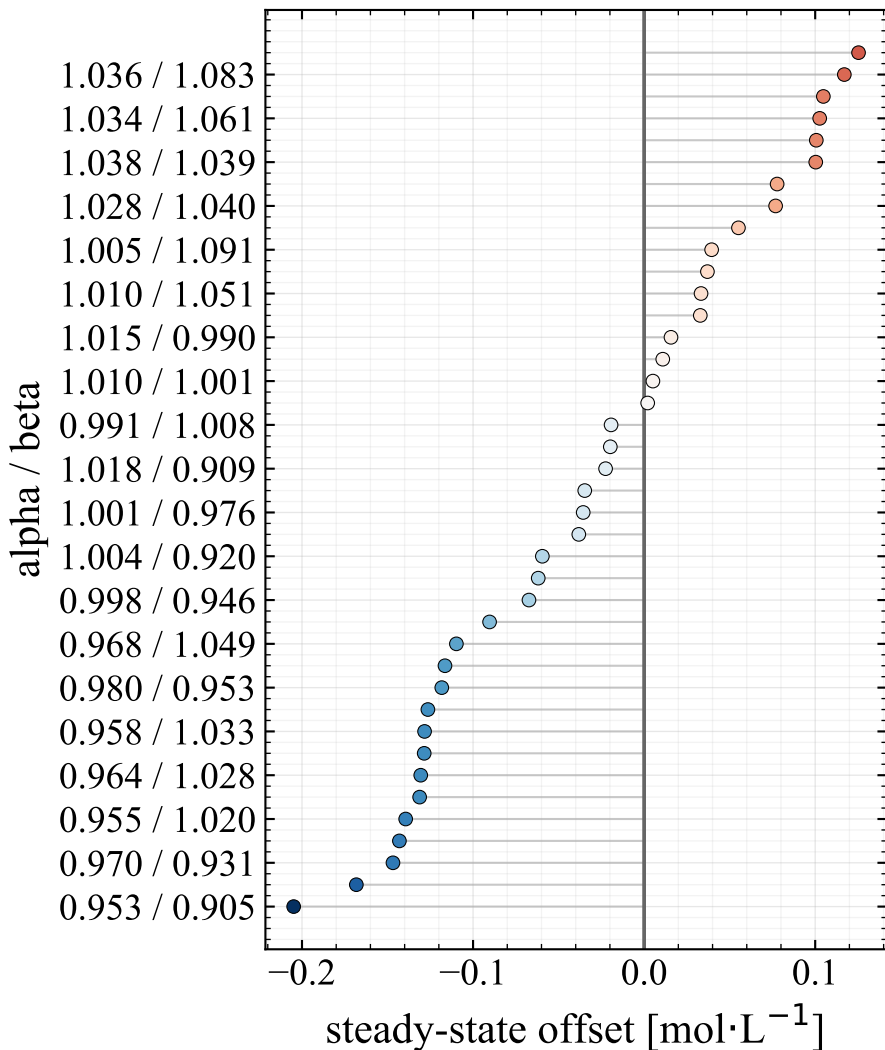


# CSTR: residual offset under mismatch



Above zero the controller settles above the setpoint, below zero under it. One row per sampled mismatch case, sorted by offset.